

Idea Pitching

By : The Group 4

Idea I : Lights Out

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MESSAGE & AWARENESS

In Cities, Sighting starry sky was almost impossible. The amount of light pollutions during night will also affect our sleep.

By switching off unused lights will drastically reduce light pollution & people be able to experience the beauty of the starry sky in your front door.



HOW IT WORKS

- Users will walk into the globe.(max 3-4 people/entry)
- At first, there will be buildings with lights on, and cities sounds.
- There will be a interactive area in the middle of the globe, users can interact by pressing buttons(windows) on 3D houses on the interactive board table.
- By pressing the buttons, the lights on the buildings and background will slowly dim down, while the stars on the top will slowly appears.
- The surrounding sound will be turning into more nature and peaceful sound.
- At the end, users will experience the starry sky without the light pollution in a natural and peaceful surrounding.

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Idea II: The Fly Slapper



MESSAGE & AWARENESS

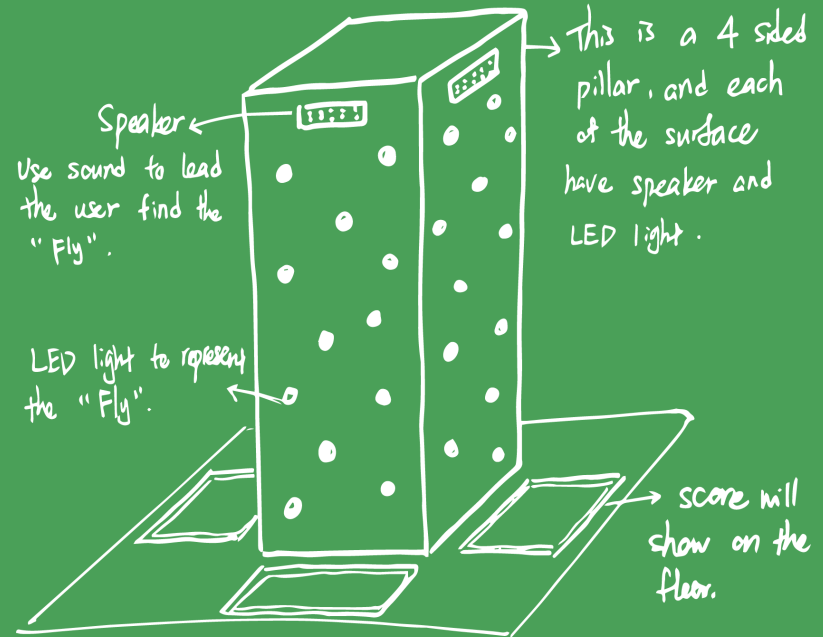
People nowadays are too lazy or think it's too inconvenient to exercise. This type of thinking can affect your health.

We should start doing exercise and move our body more.

SKETCH

HOW IT WORKS?

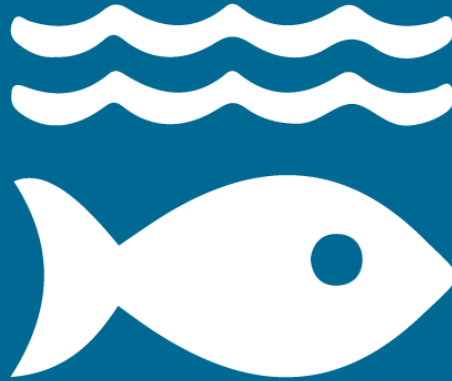
- There will be a huge 4 sided pillars with many LED bulbs on it.
- There will be LED bulbs (1 or 2) lighting up for every 3 sec and then turned off.
- Users will be given a racket (2 if 2 users are playing), and user will have to run around to chase after the lighted LED bulb and hit it with the racket in order to play the game.



flyswatter. How to interact

Idea III : A Different View

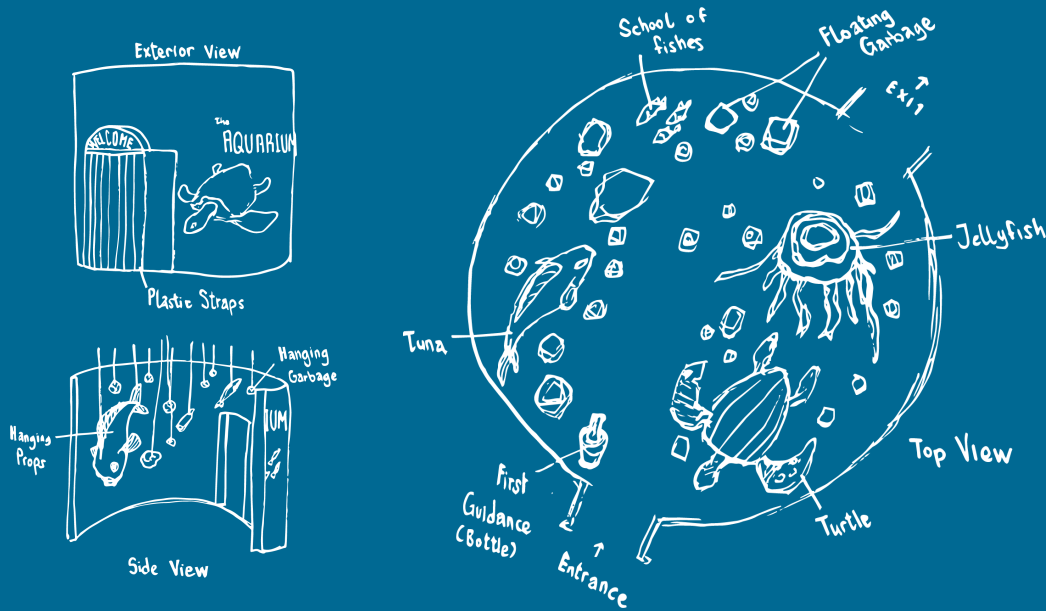
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MESSAGE & AWARENESS

The water pollution that cause by human activities, has brought bad effects towards the marine life.

We should stop polluting the water with rubbish which can be harmful towards marine ecosystem.



HOW IT WORKS

- The users are requested to explore an aquarium room but when they enter the room it's full of rubbish.
- The users are then given a mission with voice over to find all the sea creatures (about 4-5) surrounded by rubbish like plastic bags, plastic bottles and more.
- When they find and touch a sea creature. The user will get information about the pollution situation.
- After completing the mission, users will get the message of humans polluting the sea and understand the harm towards the sea creatures.

Thank You